Code No: 155AM JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY HYDERABAD B. Tech III Year I Semester Examinations, February - 2022 COMPUTER GRAPHICS (Common to CSE, IT)

Time: 3 hours

Answer any five questions All questions carry equal marks

Max. Marks: 75

Discuss about midpoint circle algorithm with an example. Distinguish between raster scan and random scan systems.	[5+10]
Derive the decision parameter used in Bresenham's line drawing algorithm. Write a short note on boundary fill algorithm.	[8+7]
Discuss about Sutherland –Hodgeman polygon clipping algorithm with an exa Explain about 2D viewing pipeline.	imple. [9+6]
Explain 2- dimensional scaling and shear transformations with an example. Distinguish between window and view port.	[10+5]
Briefly explain about the following: a) Bezier curve b) B-Spline curve.	[7+8]
Explain about Hermite eurve. Write a short note of Polygon surfaces.	[8+7]
Briefly explain the characteristics of perspective projections. Derive the transformation matrix for rotation about y-axis in 3D.	[7+8]
Discuss about the general purpose languages used for animation.	[15]
	 Distinguish between raster scan and random scan systems. Derive the decision parameter used in Bresenham's line drawing algorithm. Write a short note on boundary fill algorithm. Discuss about Sutherland –Hodgeman polygon clipping algorithm with an exa Explain about 2D viewing pipeline. Explain 2- dimensional scaling and shear transformations with an example. Distinguish between window and view port. Briefly explain about the following: a) Bezier curve b) B-Spline curve. Explain about Hermit eurve. Write a short note on Polygon surfaces. Briefly explain the characteristics of perspective projections. Derive the transformation matrix for rotation about y-axis in 3D.

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